League Format

Games:

• 12 games. 10 singles and 2 doubles.

Players:

- Each player can play 2 singles and 1 doubles
- A player must play 1 game of singles between games 1 6 and then 7 12

Doubles:

- Doubles partners can talk between themselves while the opponents are playing and until one of the players touches the table to start their visit
- Any talking between shots will be classed as a foul and ball in hand.
- Only exception is after the break.

Start Time:

- Matches start at 8:30pm. If teams need to start earlier it must be agreed between captains.
- Late teams will be deducted 1 frame after 15 minutes, then another frame for every 5 minutes that passes.

Player Stats:

- Stats will be taken from the 1st game of singles played.
- Stats will be updated every 3 to 4 weeks
- Stats will only be taken from your own teams result sheet. This makes it easier to track.
- Only full names will be excepted. No nicknames.

Results:

- Results must be posted to the Facebook page or sent to Neil directly by the Saturday after the game. Any late results may result to loss of points.
- Sheets must be filled in correctly and signed by both captains.

Extras:

- If a team does not turn up to 3 matches throughout the season they will be removed from the league
- If teams are level on points at the end of the season, it will go down to frame difference. If they are still level it will go to a play off at a neutral venue.
- Promotion and relegation is down to the discretion of the league and will depend on how many and which teams enter a new season.